



The LANCASTER ACADEMY for the PERFORMING ARTS

SOLI CHRISTO GLORIAE MUSICA

2018 Summer Broadway Camp – The Pirates of Penzance, Jr!

What are the goals of the Summer Broadway Camp?

1. To equip actors of various ages and experiences with acting and singing skills
2. To provide a fun and safe environment to experiment and learn on stage
3. To learn the importance of good story telling together with cast and crew
4. To work hard to prepare a delightful performance at the end of camp week

What will this camp week include for your camper?

1. Time spent learning songs, lines, blocking, and choreography
2. Time spent playing acting games to solidify teamwork, to enlarge abilities, and to spark imagination
3. Time spent learning about the different aspects of acting and theater
4. Time spent working well with others to pursue excellence for the glory of God

What is expected of the campers?

1. Listen to the CD and learn the songs to the best of their ability before camp week.
2. Memorize any lines that are assigned to them before camp and during camp.
3. Follow directions well and work to the best of their ability.
4. Exhibit respect and care to each person in the camp (actors, directors, and crew)
5. Invite family, friends, and community to the shows!

Who is leading this summer's camp?

The Pirates of Penzance, Jr will be produced by Mrs. Jean Newswanger. Mr. Reji Woods will be directing. Mr. Caleb Heckman will be the music director, and Ms. Elisa Chodan will be vocal coach. Miss Brittany Jarkowsky will be stage managing.

Campers may be students entering 2nd grade through entering 11th grade.

What is there for students who don't act but want to be involved?

For those interested in being a **camp counselor** (students entering 11th - college), a **crew member** (students entering 9th —college), or involved in **sets, props, and costume preparation** (students entering 7th -12th grades), please contact Mrs. Newswanger. These spots are limited so contact her soon! (Counselors 18+ will need clearances.)